Open Space Asset Management Plan Change log

--**Version 1**--

Edit Date	Section	Page	Edit
15/03/2021	What We Have	Playgrounds	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Park Furniture	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Sporting Facilities	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Environment & Waste	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Structures	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Miscellaneous	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
	What Condition Are They In	Playgrounds	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Park Furniture	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Sporting Facilities	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Environment & Waste	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Structures	• Council boundary layer changed from solid blue line to dashed line • Basemap changed to Dark Grey Canvas
		Miscellaneous	• Council boundary layer changed from solid blue line to dashed line

			• Basemap changed to Dark Grey Canvas
16/03/2021	What We Have	Overview	• Data currency date added "Data as of: 20/21 Financial Year"
	What They're Worth	Overview	• Data currency date added "Data as of: 20/21 Financial Year"
	What Condition are they in	Overview	• Data currency date added "Data as of: 20/21 Financial Year"
17/03/2021	What We Have	Playgrounds	• Basemap change option & Legend option added to map • Basemap change option added to map
		Park Furniture	• Basemap change option & Legend option added to map • Basemap change option added to map
		Sporting Facilities	• Basemap change option & Legend option added to map • Basemap change option added to map
		Environment & Waste	• Basemap change option & Legend option added to map • Basemap change option added to map
		Structures	• Basemap change option & Legend option added to map • Basemap change option added to map
		Miscellaneous	• Basemap change option & Legend option added to map • Basemap change option added to map
	What Condition Are They In	Playgrounds	• Basemap change option & Legend option added to map • Basemap change option added to map
		Park Furniture	• Basemap change option & Legend option added to map • Basemap change option added to map
		Sporting Facilities	• Basemap change option & Legend option added to map • Basemap change option added to map
		Environment & Waste	• Basemap change option & Legend option added to map • Basemap change option added to map
		Structures	• Basemap change option & Legend option added to map

			• Basemap change option added to map
		Miscellaneous	• Basemap change option & Legend option added to map
			• Basemap change option added to map
18/03/2021	What condition are they in	Playgrounds	• Interactive legend added to map (based on condition filter)
		Park Furniture	• Interactive legend added to map (based on condition filter)
		Sporting Facilities	• Interactive legend added to map (based on condition filter)
		Environment & Waste	• Interactive legend added to map (based on condition filter)
		Structures	• Interactive legend added to map (based on condition filter)
		Miscellaneous	• Interactive legend added to map (based on condition filter)

---**Version 2** --